

Vanguard

Once per Night, you can change the target of a Raid to yourself.

Forgive

Prevent a player from activating Avenge.

Return this card to its deck afterwards.

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Favor

On your turn, give a player and yourself a cube.

This consumes your action for the turn. Return this card to its deck afterwards.

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Persuade

At the start of a player's turn, force the player to be Idle for his turn.

Return this card to its deck afterwards.