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#include <Servo.h>

#define servopin 3 //Servo

#define red1 11 //button that puts servo to the up position
#define yelow1 10 //button that puts servo to the down position
#define minLed_2 7 //sdiLed(range finder)

#define minLed_1 6 //red led (range finder)

byte buttonState;

Servo myServo;

int Pulse_Width=0;
byte pos;

int red2 = 9 //button that turns the head lamp on and off
int led = 5; //head lamp

int state = HIGH //the current state of the output pin
int reading //the current reading from the input pin
int previousReading = LOW //the previous reading from the input pin

long time = 0; //the last time the output pin was toggled
long debounce = 200; //the debounce time; increase if the output flickers

void setup()
{
  myServo.attach(servopin);
```

```
pinMode(red1, INPUT);
digitalWrite(red1, HIGH);

pinMode(yellow1, INPUT);
digitalWrite(yellow1, HIGH);

pinMode(minLed_1, OUTPUT);
digitalWrite(minLed_1, LOW);

pinMode(minLed_2, OUTPUT);
digitalWrite(minLed_2, LOW);

int minLed_1_Value;

void loop()
{
  //Servo Control WLEDS
  buttonState = digitalRead(red1);

  if (buttonState == LOW){
    myservo.write(100);

    digitalWrite(minLed_1, LOW);
    digitalWrite(minLed_2, LOW);
```

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}

buttonState = digitalWrite(ledPin);

if (buttonState == LOW) {
  myServo.write(0);
  digitalWrite(minLed_2, HIGH);

  #define fadePin 20
  #define onCircuitPin 0

  minLed_1_Value = 0;
  digitalWrite(onCircuitPin);

  for (int i = 0; i < 255; i++) {
    {
      minLed_1_Value += 1;
      analogWrite(minLed_1, minLed_1_Value);
      delay(fadeTime);
    }
  }

  minLed_1_Value = 255;
  digitalWrite(onCircuitPin);

  for (int i = 255; i >= 255; i--) {
    {
      minLed_1_Value -= 1;
      analogWrite(minLed_1, minLed_1_Value);

```

```
    digitalWrite(pin);  
  }  
}  
  
//Head amp Controls  
reading = digitalRead(red2);  
  
if (reading == HIGH && previous == LOW && millis() - time > debounce) {  
  if (state == HIGH)  
    state = LOW  
  else  
    state = HIGH  
  
  time = millis();  
}  
  
digitalWrite(red, state);  
  
previous = reading;  
}
```