How to build

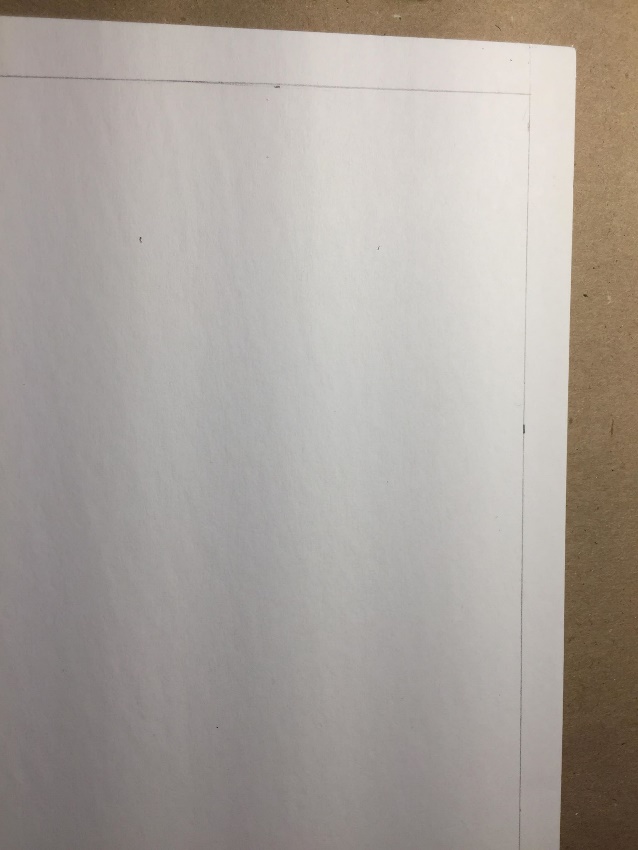
1. Take a white card board poster of 20X30 inch. (Dimension may vary to the user’s fantasy)



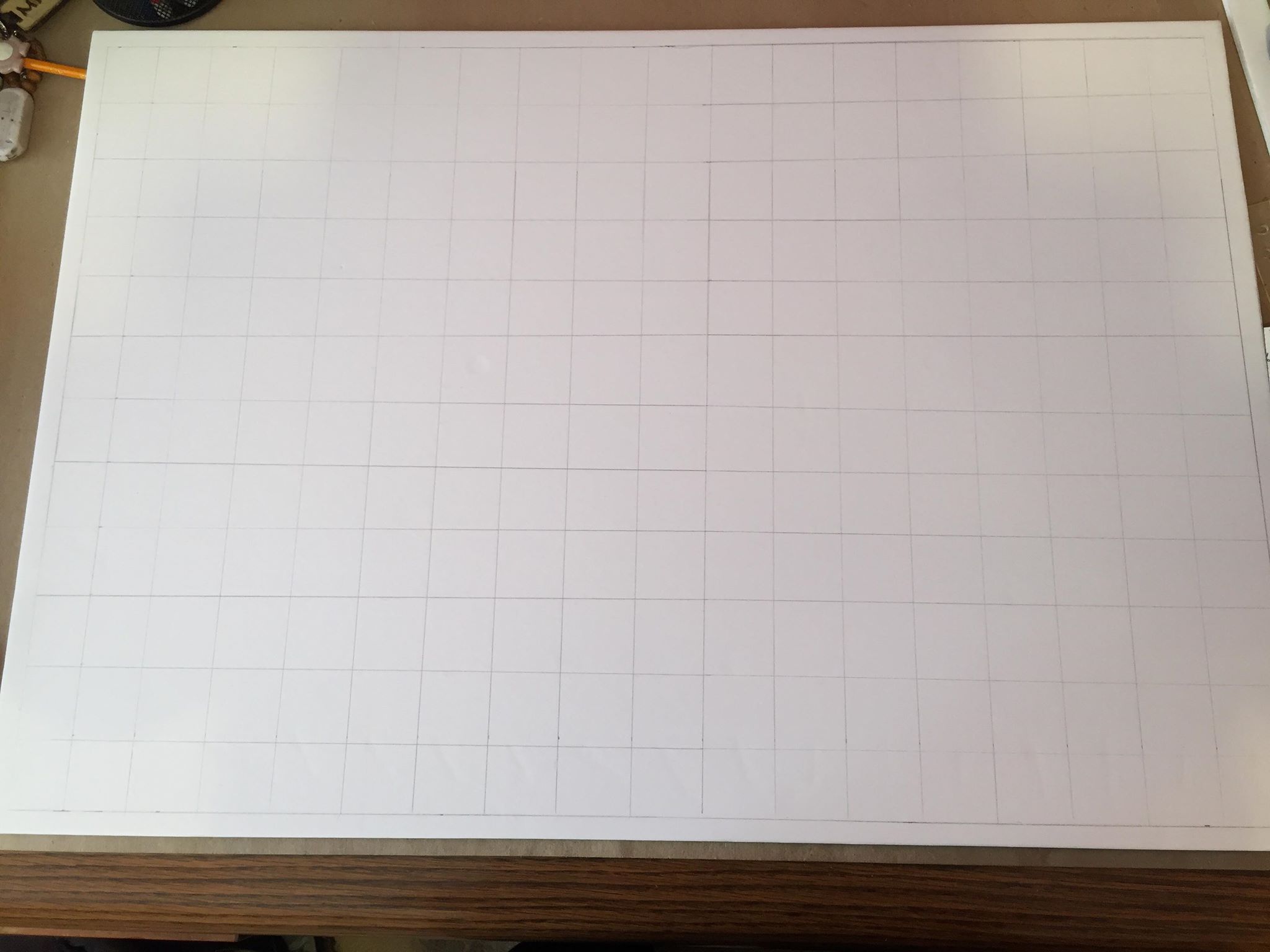
1. Cut of a ½ inch strip from its length



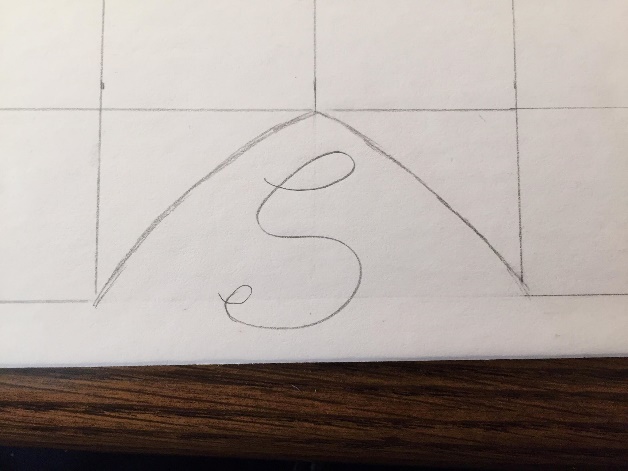
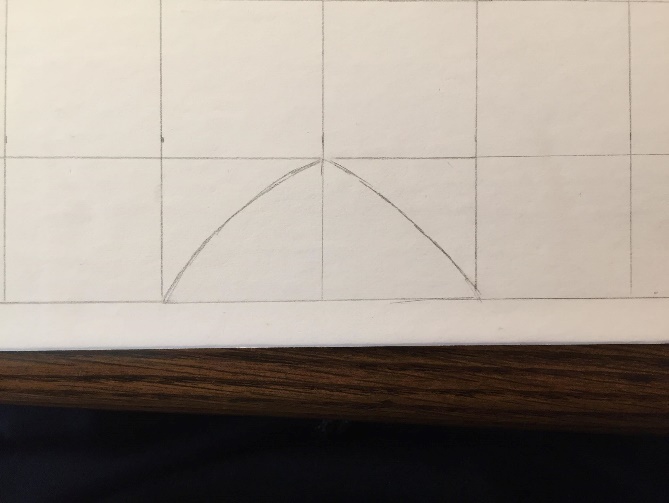
1. Draw a ½ border all around the card board

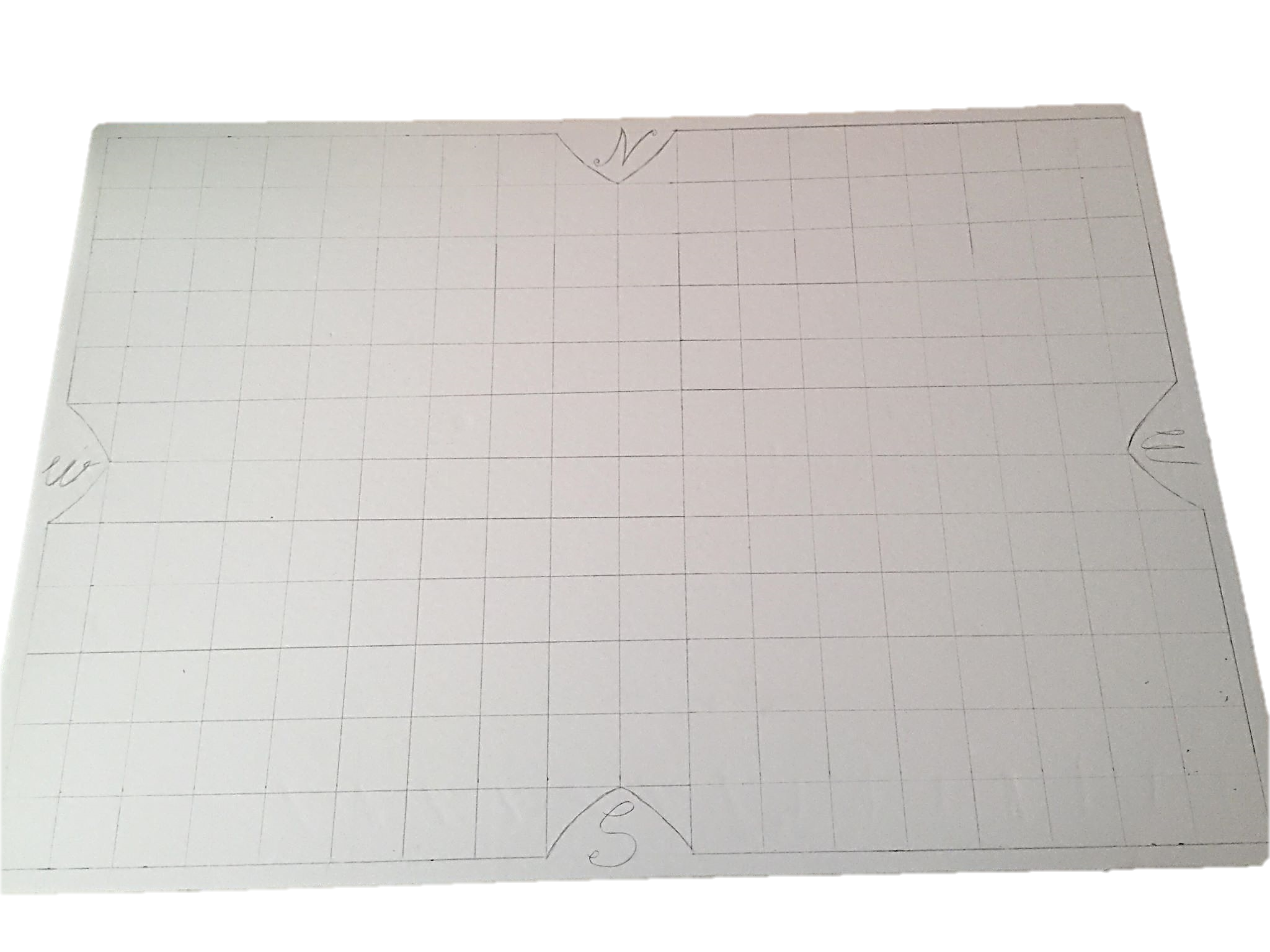


1. Separate the board into 4cm x 4cm squares. (12 per 18 tiles)

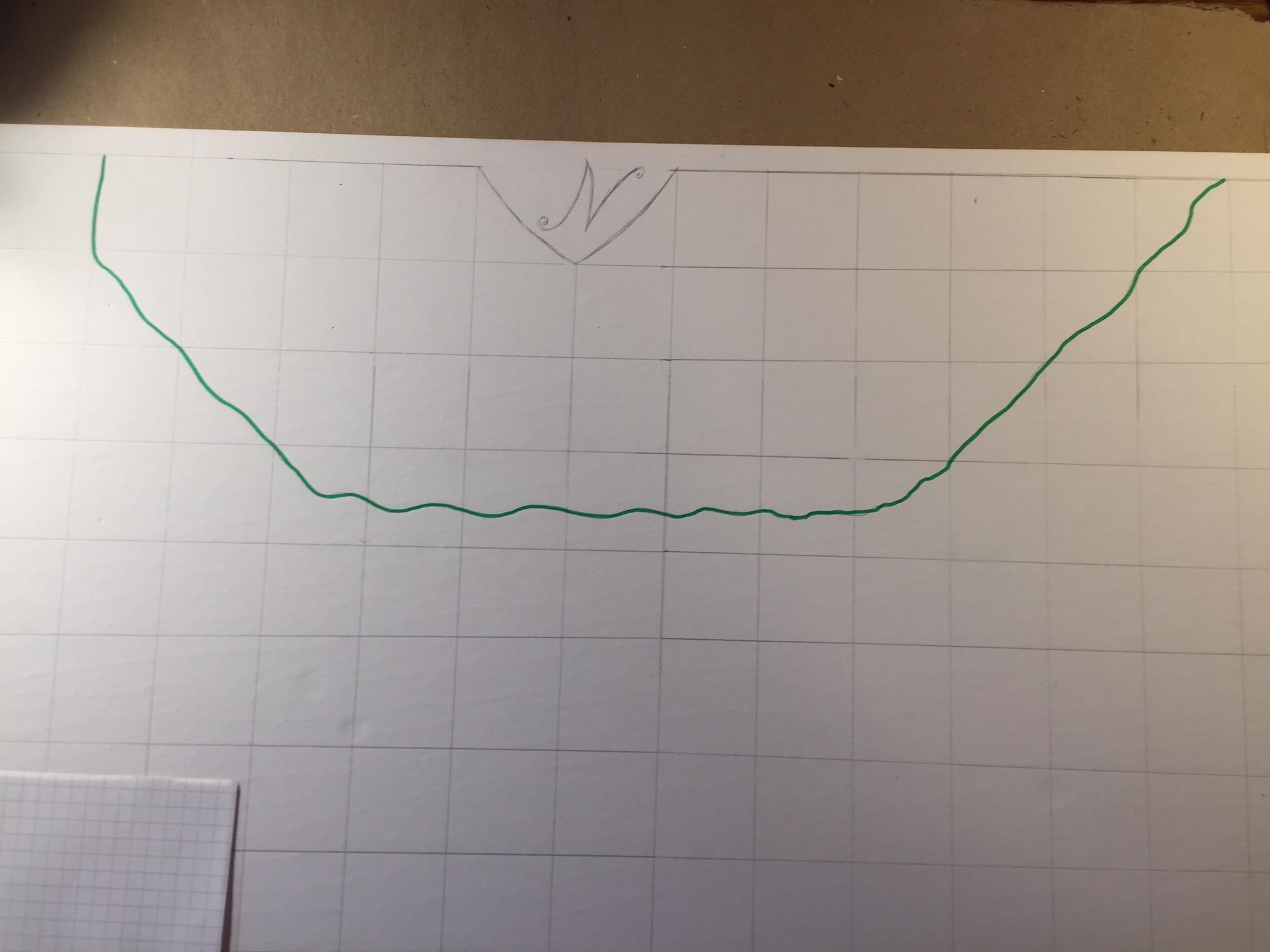


1. Indicate the 4 sides with the geographic coordinates (north, south, east, west) by taking 2 squares in the middle of a side and separating it with arches and writing the letter of the coordinate

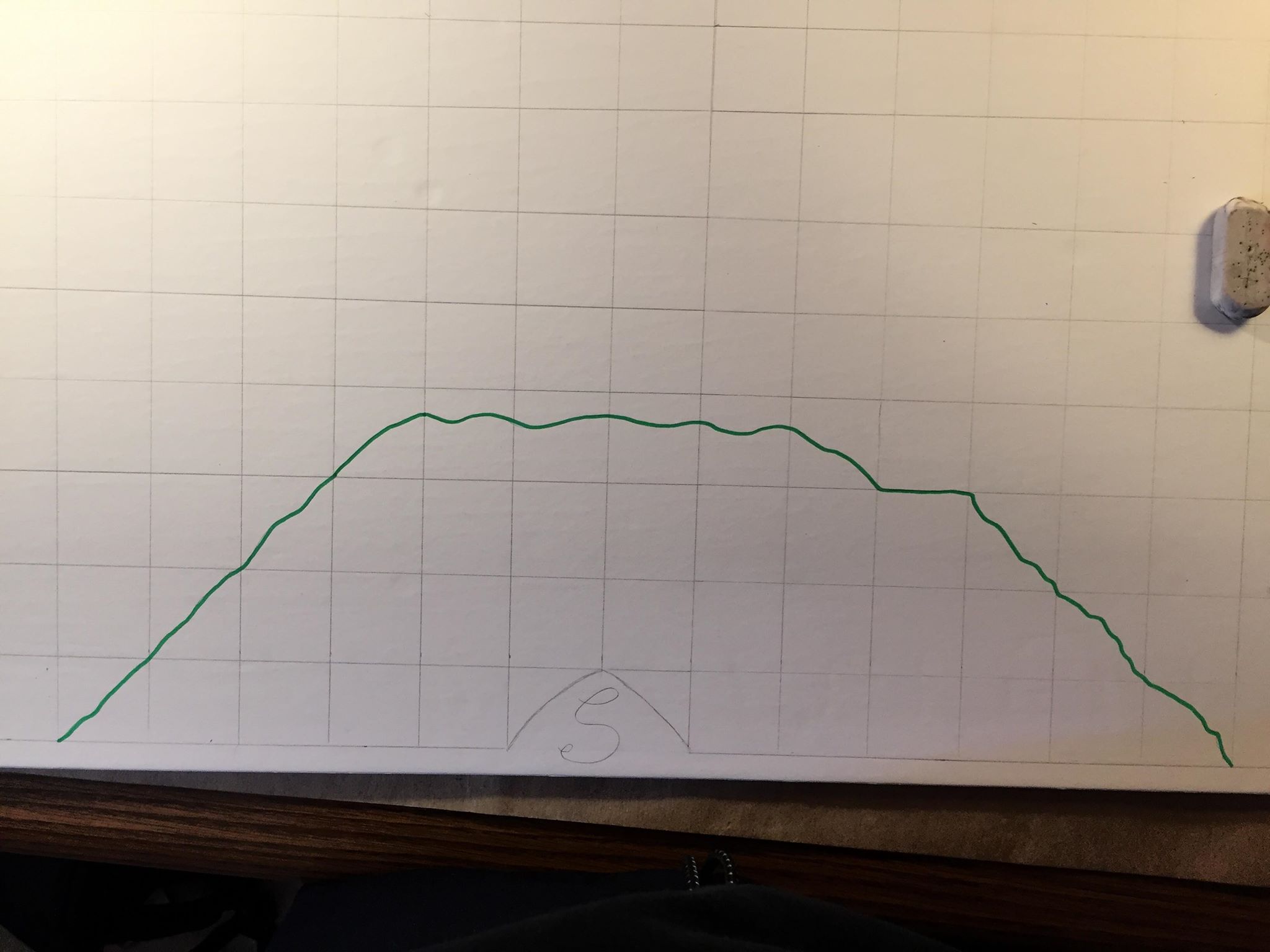




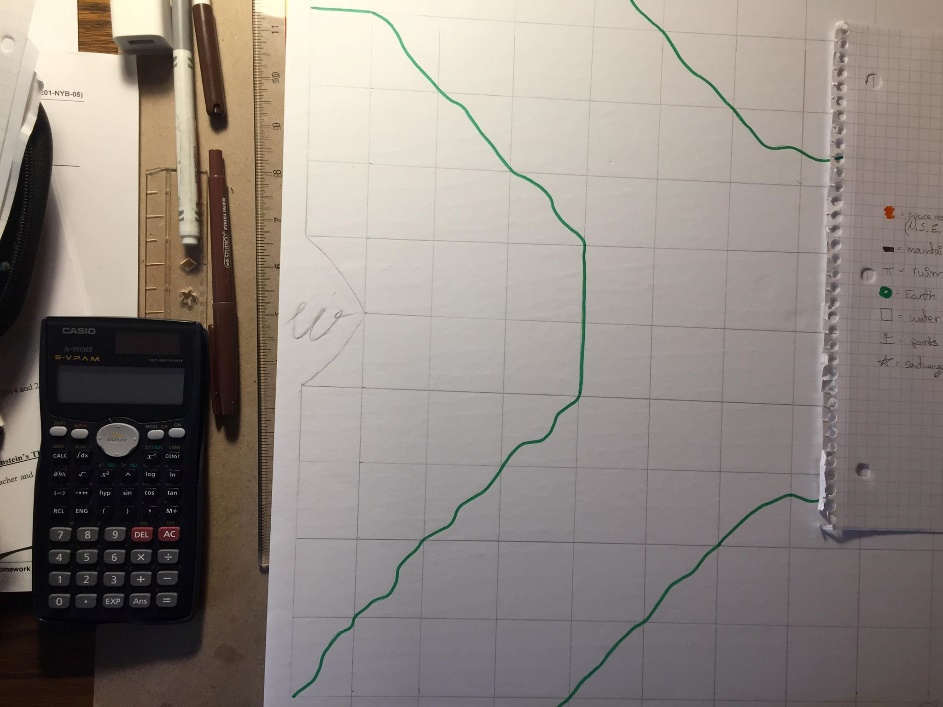
1. To the north draw a continent that has 27 land squares and 12 water and land squares (coast of the continent) (this includes the two squares used for the geographic coordinates) with a max of 3 land squares and 1 water and land square towards the south



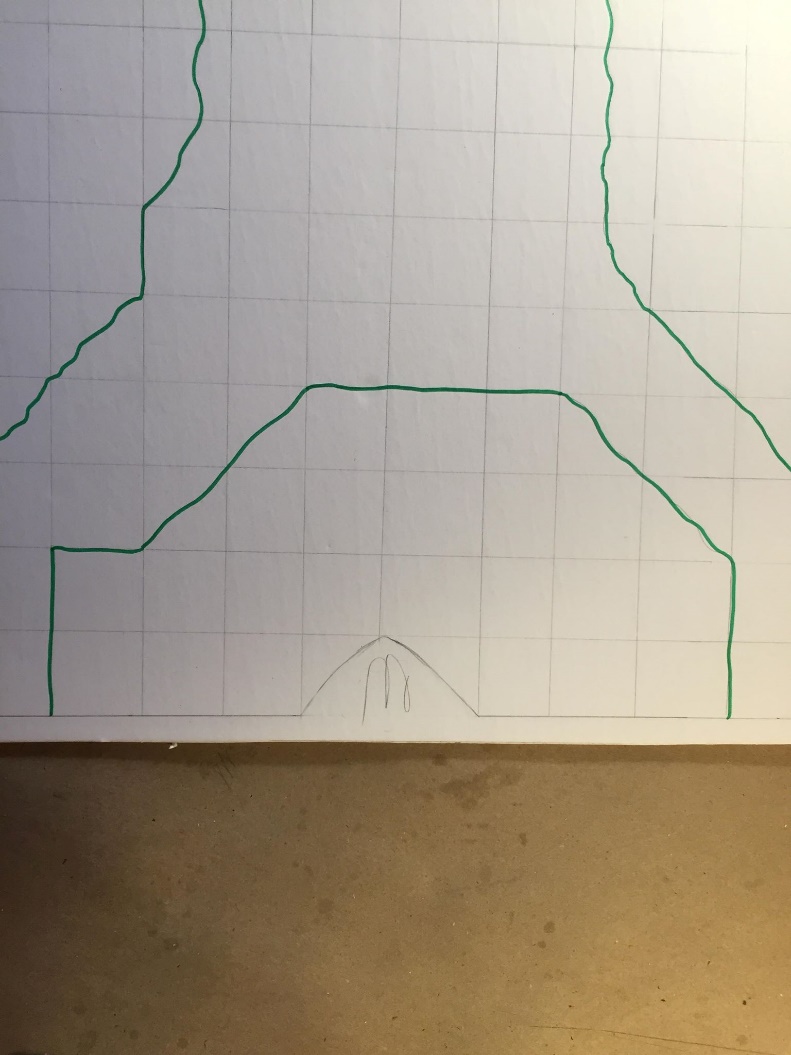
1. To the south draw a continent that has 27 land squares and 12 water and land squares (coast of the continent) (this includes the two squares used for the geographic coordinates) with a max of 3 land squares and 1 water and land square towards the north



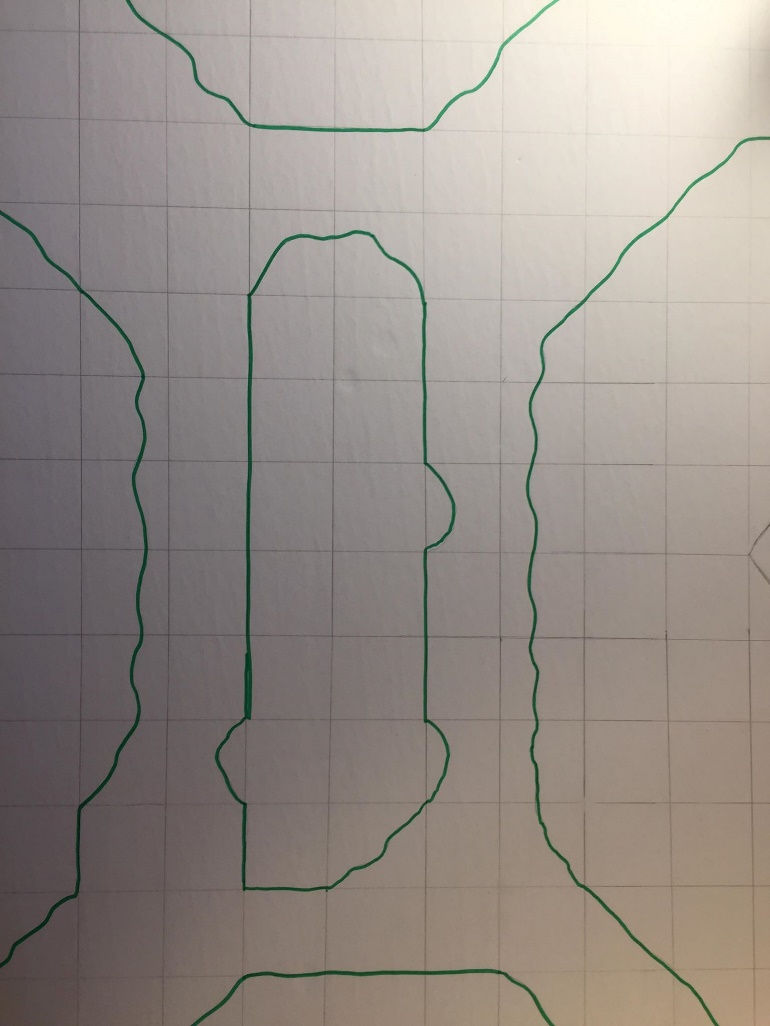
1. To the west draw a continent that has 20 land squares and 7 water and land squares (coast of the continent) (this includes the two squares used for the geographic coordinates) with a max of 4 land squares towards the east

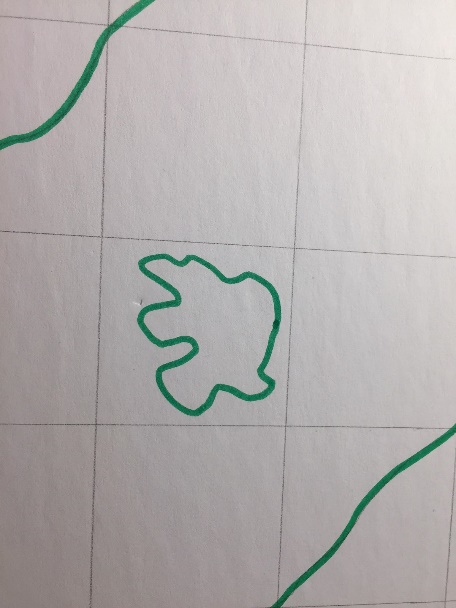
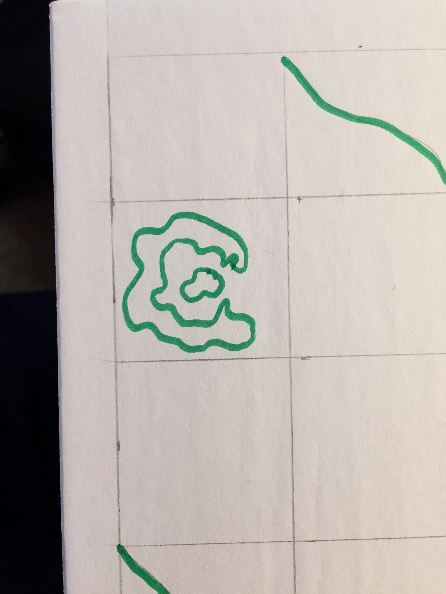


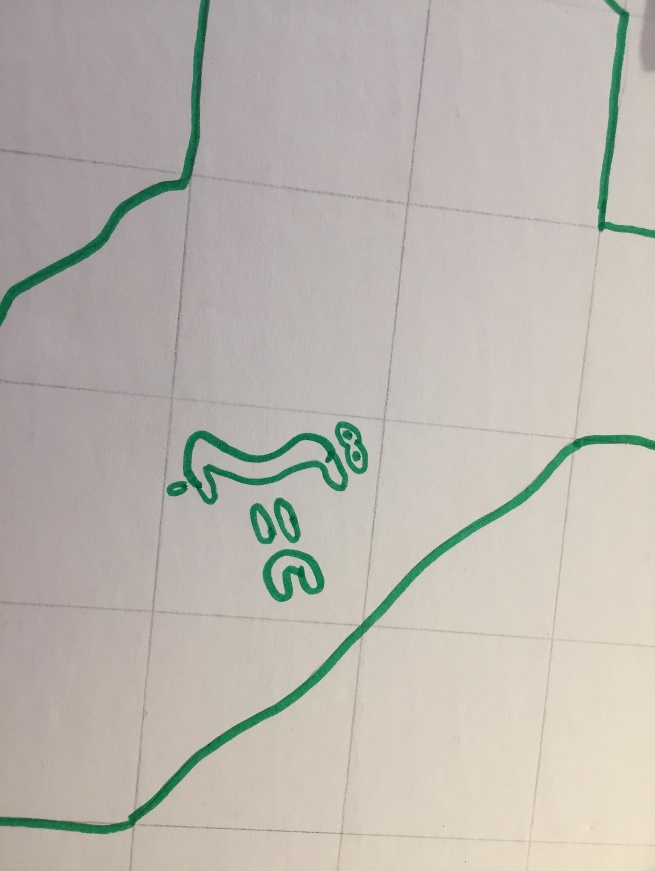
1. To the east draw a continent that has 24 land squares and 4 water and land squares (coast of the continent) (this includes the two squares used for the geographic coordinates) with a max of 4 land squares towards the west



1. In the center of the board draw a central continent that has 13 land squares and 6 water and land squares leaving at least 1 square of water between all other continents

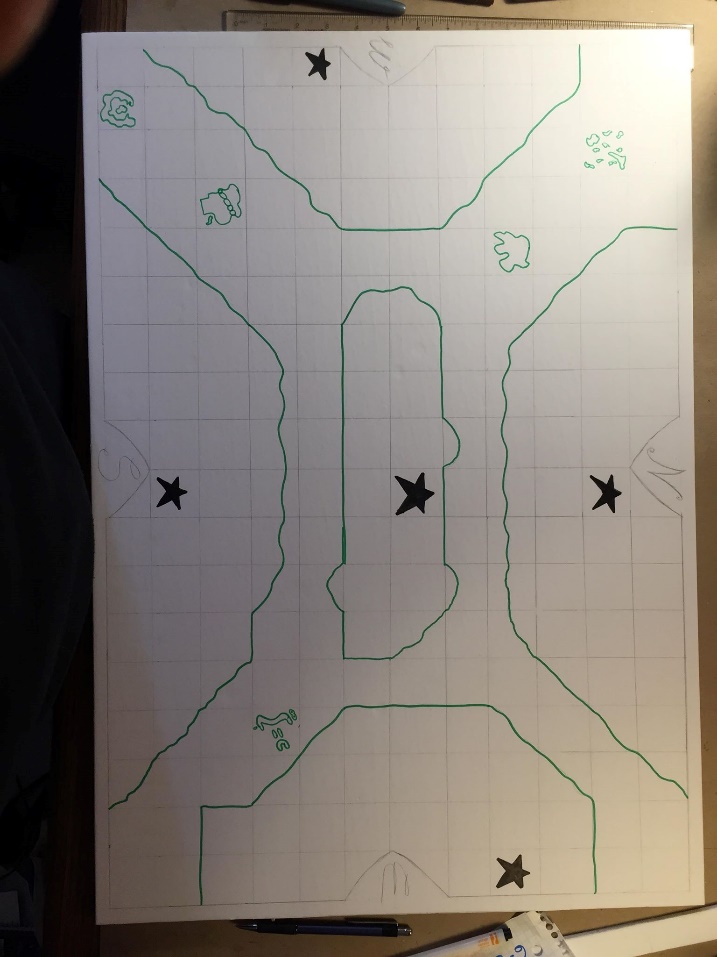


1. Islands are added in the rivers between the continents:
2. Between the north and west continent 2 islands are put each have a max size of 1 square (can be separated into many small ones in one square for artistic effect)
3. Between the south and west continent 2 islands are put each have a max size of 1 square (can be separated into many small ones in one square for artistic effect)
4. Between the south and east continent 1 islands is put has a max size of 1 square (can be separated into many small ones in one square for artistic effect or as a joke)

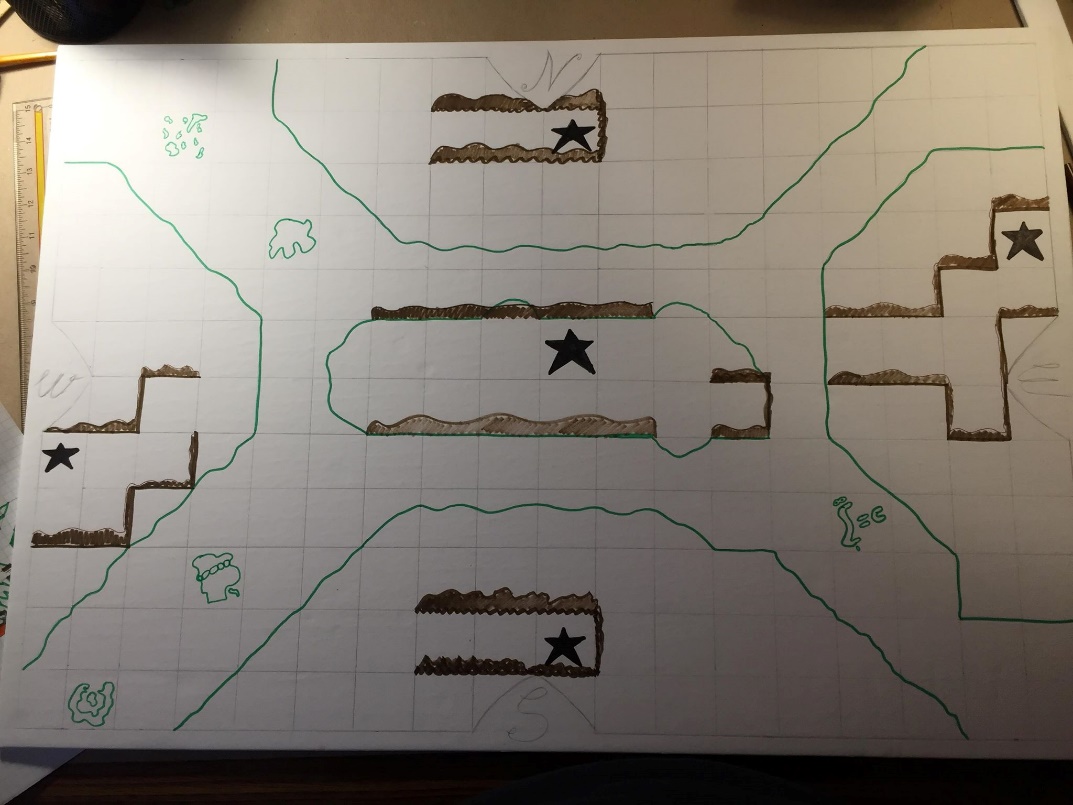


The math islands ;) ↑

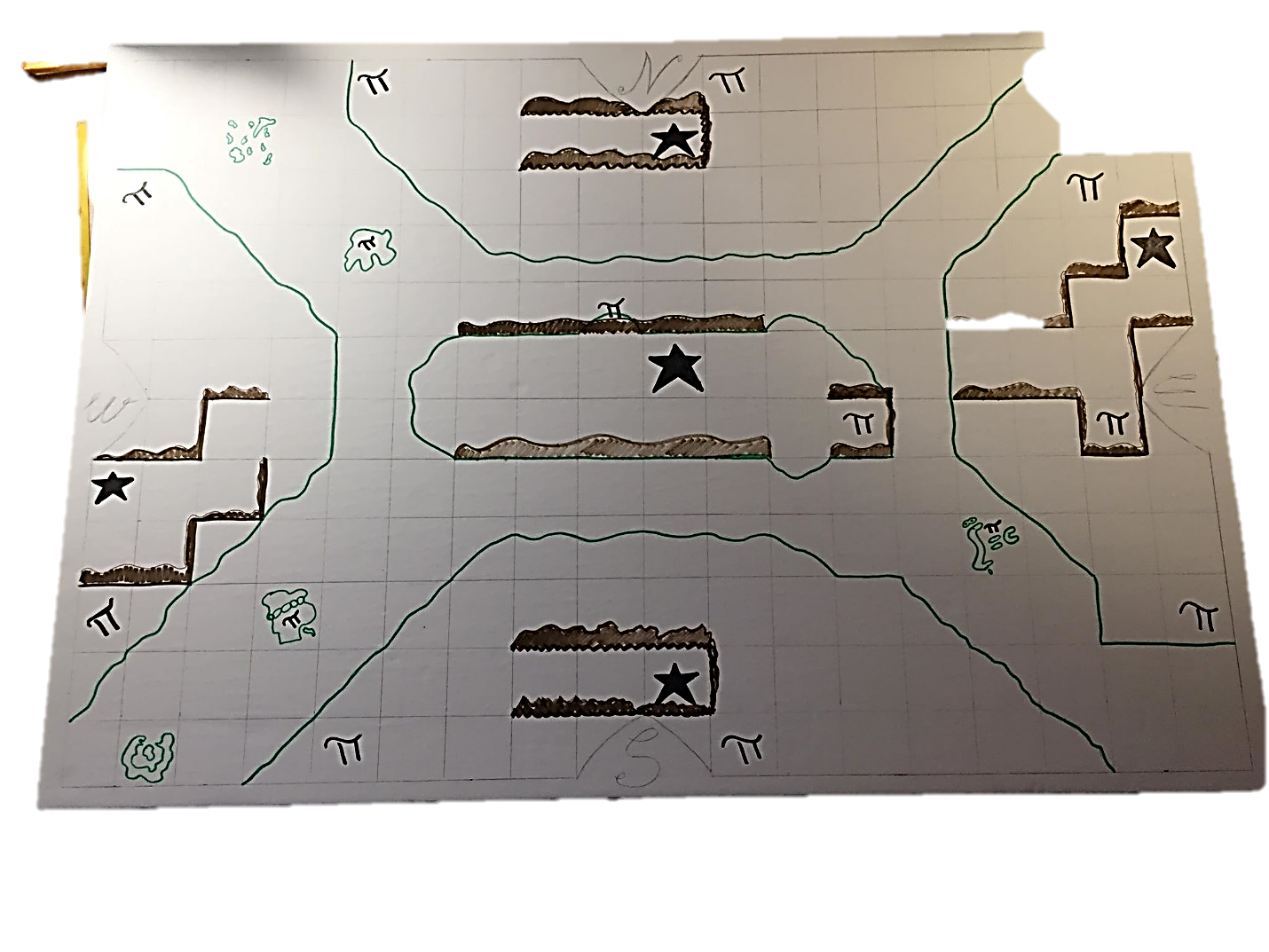
1. Draw the capitals / sanctuaries using a star placed on the 5 continents.
2. Put star under the north symbol on the eastern side
3. Put star over the south symbol on the eastern side
4. Put star under the west symbol
5. Put star over the east symbol by 2 squares
6. On the central continent in the most central square



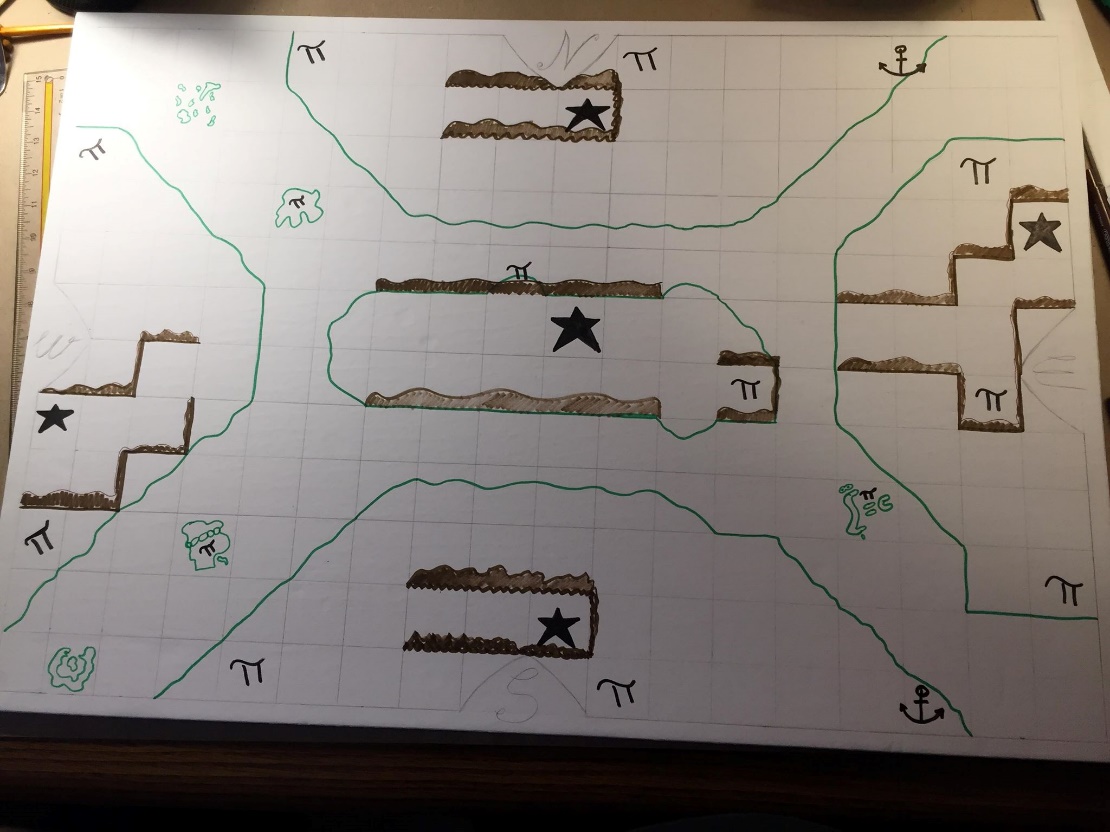
1. The mountains on each continent :
2. On the north and south continents put a mountain range that circles the capital and goes westward for 3 squares.
3. On the center island put a mountain range on the north ridge and the south ridge each of 5 squares long. Also on the south-east end put a mountain range than encircles the eastern most point with the opening of the mountains being towards the west.
4. On the eastern and western continents surround a path to the sanctuaries and other power ups using the mountains, starting from the point nearest to the center of the board.



1. Place evenly 14 ruins (use π as symbol) on the map



1. Place at the eastern most point of the north and south continent the boat wreckage and use ⚓ as symbol.



AND YOU’RE DONE !!!!