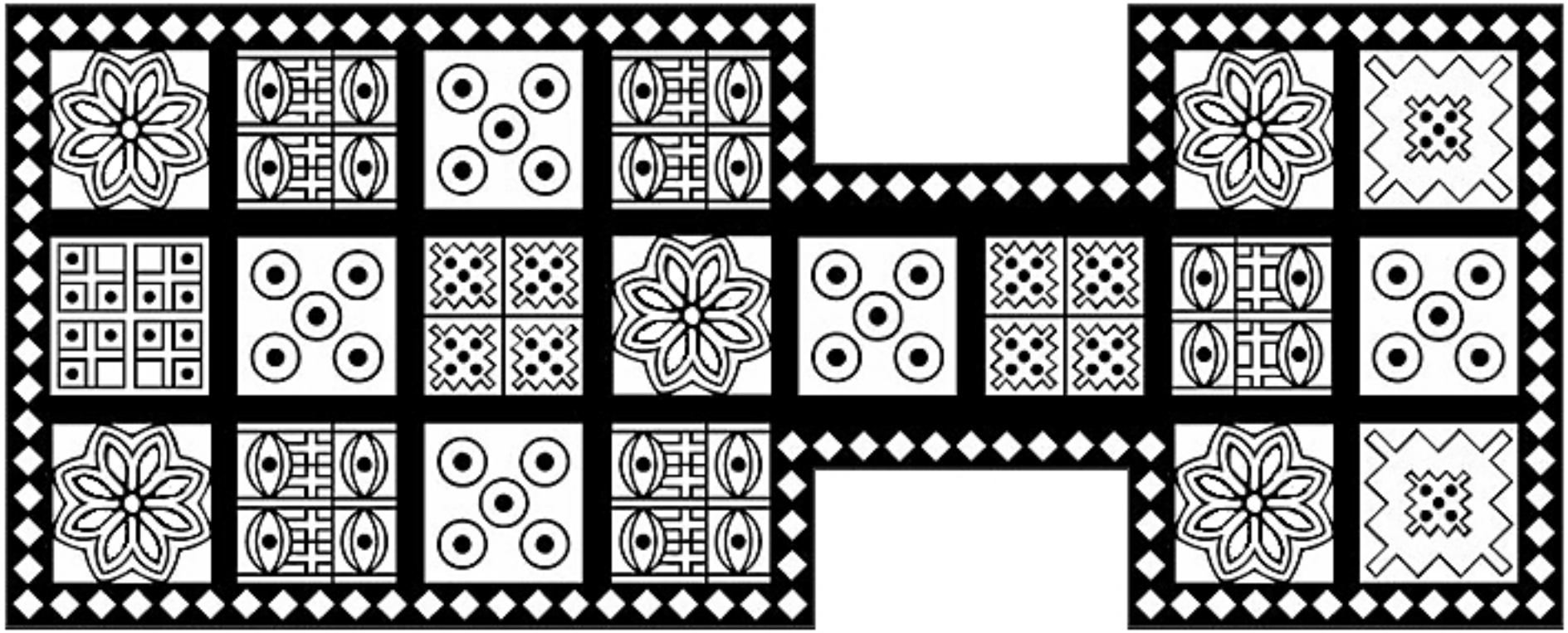
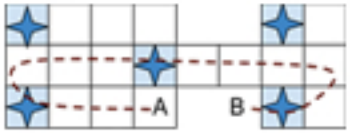


The Royal Game of Ur

Object of the game is move all your pieces around the board before your opponent.

Player 1 starts by entering the board at "A" moving around the board on the path shown, and exiting the board at "B". Player 2 has similiar path on his side.



Players roll the 4 dice on their turn. If using regular square dice, count the odd numbers to determine number of spaces moved. Even numbers count as 0. You can roll 0-4. If 0, no move is made.

If you land on a rosette, you get to roll again. You do not have to move that piece on the second roll.

The middle row of squares is the battle zone. If you land on the other player in this area, he must remove his piece and start it over. The rosette in the battle zone is a safe square. You cannot be removed from this spot. The other player cannot land on this square if occupied. No two pieces can occupy the same square anywhere on the board.

You must roll the exact value to remove your piece off the board at "B".
Game duration is about 30 minutes when using 7 pieces each.